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[GALLERY](#)


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EXPOSE 6 - Pre Order Now! - Ballistic Publishing are pleased to announce EXPOSE 6 is now available for pre-orders. Celebrate the World's finest new digital art.






Artist Profile :: Dana Boadway - The illusion and creation of performance has been the driving force behind Dana Boadway's work.



GTA IV - Under The Hood - Grand Theft Auto series art director Aaron Garbut talks to Eurogamer's Tom Bramwell about GTA IV's development.

Latest CGS News



SIGGRAPH Asia 2008 New Horizons: Call for Participation
 Tuesday, 01 April 2008

The Asian edition of the established SIGGRAPH conference is inviting content contributors or volunteers for SIGGRAPH Asia 2008 programs. The conference seeks content contributions and presentations in areas of Technical Papers, Sketches & Posters, Courses, Art, Computer Animation, Educators Programme and Emerging Technology.

Technical Papers
 The SIGGRAPH Asia 2008 Technical Papers programme will continue the tradition of excellence in computer graphics and interactive techniques that SIGGRAPH is known for and extend this world-class experience to Asia. Accepted papers will be presented at SIGGRAPH Asia 2008 and published as a special issue of ACM Transactions on Graphics. The deadline for submission to the SIGGRAPH Asia 2008 Technical Papers is 28 May 2008.

Sketches and Posters
 This programme covers a broad spectrum of topics including digital art, design, science, and engineering. It encompasses ideas ranging from speculation to academic research, from industrial development and practical tools to behind-the-scenes explanations of commercial and artistic work. Be a pioneer and contribute your ideas to the first SIGGRAPH Asia! The deadline for submission to the SIGGRAPH Asia 2008 Sketches & Posters is 12 July 2008.

Courses
 The Courses programme welcomes submissions that cover state-of-the-art techniques in computer graphics and interactive interfaces including (but not limited to) animation, computer-human interactivity, post-production, entertainment, gaming, rendering, scientific visualisation, virtual reality, and programming hackery. SIGGRAPH Asia also welcome reports on recent industrial advances and tutorials on skills and techniques for artists. The deadline for submission to the SIGGRAPH Asia 2008 Courses programme is 19 May 2008.

Art Gallery
 The Art Gallery welcomes submissions of printed, interactive, networked, digital art in 2D, 3D, and 4D, especially works that deal with transformations, fusions, intersections, and paradigm shifts from Asia. The show will facilitate an encounter with, and exchange between, different fields to showcase "hybrid" works such as space art in zero gravity, text-literature visualisation, and ubiquitous sounds. The deadline for submission to the SIGGRAPH Asia 2008 Art Gallery is 20 June 2008.


Computer Animation Festival
 The Computer Animation Festival includes two main components: The official competition programme features a juried selection of "the best of the best" amazing works that provide insight on current international trends in CG animation. As well, a special curated programme will showcase remarkable films, from classics to experimental explorations of the latest technologies. This special programme of short subjects and features presents an intriguing collection of world-renowned animated works.

Professionals, artists, filmmakers, and researchers from throughout the world are invited to participate. The deadline for submission to the SIGGRAPH Asia 2008 Computer Animation Festival is 20 June 2008.


Educators Programme
 The aim of the Educators Programme is to create an environment that supports innovation in the instruction of computer graphics and digital art. Support the evolving integration of art and technology as embraced by educators of all levels from early learning through higher education and industry in all sub-disciplines of the field. Share ideas concerning educational strategies as adopted in both industry and academia and help make learning a more satisfying, productive, and meaningful process. The deadline for submission to the SIGGRAPH Asia 2008 Educators Programme is 6 June 2008.

Emerging Technologies
 This programme seeks creative and innovative projects in the fields of virtual and mixed reality,

Latest CG Films



Krakatoa on Rugby - Unexpected uses Krakatoa on VR-Intensive Ad for Snickers via BBDO Moscow.



Seagulls drive Volkswagens - Marcelo Souza from Seagulls Fly in Brazil takes us for a drive round the block in their Volkswagen.



Ultimate Kit Kat

- In creating the spot for the 'Ultimate Break' Kit-Kat campaign for JWT Paris and Nestlé, Akama Studio aimed high. Very high.

haptic interfaces, ubiquitous systems, digital tools, HD displays, robotics, and any other applications of new, exciting, and amazing technologies. The deadline for submission to the SIGGRAPH Asia 2008 Emerging Technologies is 26 May 2008.

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[Top of Page](#)